## **MB6582 Control Surface Troubleshooting**

Note: This guide is currently work in progress and will be subject to further updates within the next couple of days.

This section is about the MB6582 control surface trouble shooting based on the PCB version 2.0. Please not that inappropriate working control surfaces can have a fault on the control surface PCB as well as on the Base PCB. Therefore it is important to disconnect the CS PCB from the base PCB in order to separate the root causes of the various possible faults.

It is also recommended to use this guide to verify the function of your control surface during the build process. This will help you to identify faults early during the assembly process and will make you live easier while testing the completed synthesizer.

The following acronyms are used in this section:

CS = Control Surface PCB = Printed Circuit Board

There are different root causes on the CS PCB leading to an inaccurately working control surface. Please find an overview of the most common faults:

1. Shorts  $\rightarrow$  caused by the user 2. Bad solder joints  $\rightarrow$  caused by the user 3. Defective components (switchsed, LED, diods, encoders)  $\rightarrow$  component manufacturing issue 4. Broken interconnection points (between the bottom and top side)  $\rightarrow$  PCB manufacturing issue 5. Shorts or breaks on the boards  $\rightarrow$  PCB manufacturing issue

The first step to do a successful trouble shooting is to understand the design of the CS PCB. Attached you will find an overview of the usage of the connection pads between the CS and the Base PCB:

Base PCB / CS PCB Connector Overview								
PCB V2 / 21.06.2011 / Doc. by M.Breitfelder								
Pad	Usage							
JD1	Encoder Signal							
JD2	Encoder Signal							
JD3	Encoder Signal							
JD4	Encoder Signal							
JD5	Switches +5V							
JD6	Matrix LED's +5V							
JD7	Indicator LED's +5V							
JD8	Switches and all LED's GND							
JD9	GND / +5V for the Encoder only							

Please note that the all switches and all LED's are sharing the same GND pad JD8! This is important to understand because if you have shorts between JD8 rails you will find that a series of switches or LED's are not working appropriately. In this case the MB6582 firmware will not be able to distinguish between switches connected to the faulty rails. Also all the LED's connected to the faulty rails will light up together. It is also very helpful to understand that the encoders are using exclusively the pads JD1 to JD4 as well as JD9! If you find encoders working inappropriately you just need to check the rails on these pads.

The following steps are recommended to be carried out during the trouble shooting. Please make sure that the CS PCB is NOT connected to the Base PCB!

## Check of the single components:

a) LED's  $\rightarrow$  Check all the LED's on the CS PCB. This is necessary to check that they are all oriented appropriately and functioning as expected. To do this you can built yourself a cable that you connect to the LED connector on the Base PCB. b) Diodes  $\rightarrow$  Use your Multimeter to check that all the diodes are working appropriately. Even the cheapest Multimeters offer a special mode to check diodes. Check also the orientation of the diodes. The black stripe on the diode should match the bar at the end of the arrow symbol on the CS PCB. c) Switches  $\rightarrow$  Check the "routed through" connection on the long sides of the switch. Then Check that each switch is closing when pressed as expected (short sides of the switches)

Once you have checked the components separately you can continue with testing the function and connection of each component. The following overview tables will guide you through each component to be verified:

## LED Assignment Matrix:

LED Assignment Matrix PCB V2 / 21.06.2011 / Doc. by M.Breitfelde												
		JD8 / GND										
		D0	D1	D2	D3	D4	D5	D6	D7			
		Matrix Column 1	Matrix Column 2	Matrix Column 2	Matrix Column 2	Matrix Column 2	Matrix Column 2	Matrix Column 2	Matrix Column 2			
	D0	Matrix Mode /	Osc Select / 3	Osc / Waveform	Osc / Mod S/R /	Filter / Filter	Filter / Mode / HP				DO	Matrix Row
		Matrix		/ Noise	Sync	Select / 1						
	D1	Matrix Mode /	Osc Select / 2	Osc / Waveform	Osc / Mod S/R /	Filter / Filter	Filter / Mode / BP				D1	Matrix Row 8
		Meter	1000	/ Pulse	Ring	Select / 2	50 60					
	D2		Osc Select / 1	Osc / Waveform	Env / Env Select	Filter / Filter	Filter / Mode / LP				D2	Matrix Row 8
			1000	/ Saw	/2	Select / 3	60 40					2205.0020000000000000000000000000000000
>	D3			Osc / Waveform	Env / Env Select		Filter / Ext In /			>	D3	Matrix Row 8
+5V				/ Triangle	/1		Ext In			+5	10.01000	Alternative and the second second second
/ / COT	D4	Osc Ctrl / Env	Env / Ctrl / Env	Global / SID / L	LFO / Waveform	LFO / LFO Select	LFO / LFO Select	Global / SID	Global / Mode /	/ 9gr	D4	Matrix Row 8
9		COOLUMNIA ACTUAL			/ Saw	/5	/1	Engine / 4	Sync	=		1000.000.000.000.000.000
	D5	Osc Ctrl / Misc	Env / Ctrl / Misc	Global / SID / R	LFO / Waveform	LFO / LFO Select	LFO / LFO Select	Global / SID	Global / Mode /		D5	Matrix Row 8
					/ Pulse	/6	/2	Engine / 3	cc			
	D6	Osc Ctrl / Knob	Env / Ctrl /		LFO / Waveform	LFO / Waveform	LFO / LFO Select	Global / SID	Global / Mode /		D6	Matrix Row 8
			Assign		/ Noise	/ Triangle	/3	Engine / 2	Edit			
	D7				LFO / Waveform	LFO / Waveform	LFO / LFO Select	Global / SID	Global / Mode /		D7	Matrix Row 8
					/ Mixed	/ Sinus		Engine / 1	Play			

## Switch Assignment Matrix:

wi	vitch Assignment Matrix PCB V2 / 21.06.2011 / Doc. by M.Breitfeld										
			As-	16.							
		D0	D1	D2	D3	D4	D5	D6	D7		
D	00	Global / Matrix	Matrix / Row 1 /	Matrix / Column	Global / Nav./	Global / Nav / Up	Global / Nav / F1	Global / SID	Global / Mode /		
		Mode / Mode	Pitch 1	1 / Mod Source 1	Shift		100000000000000000000000000000000000000	Engine / 4	Sync		
D	)1	Osc / Waveform	Matrix / Row 2 /	Matrix / Column		Global / Nav /	Global / Nav / F2	Global / SID	Global / Mode /		
			Pitch 2	2 / Mod Source 2		Left		Engine / 3	CC		
D	)2	Osc / Select	Matrix / Row 3 /	Matrix / Column		Global / Nav /	Global / Nav / F3	Global / SID	Global / Mode /		
			Pitch 3	3 / Mod Source 3		Right		Engine / 2	Edit		
> D	)3	Osc / Mod S/R	Matrix / Row 4 /	Matrix / Column	Global / Nav./	Global / Nav /	Global / Nav / F4	Global / SID	Global / Mode /		
ţ D			Mod PW 1	4 / Mod Source 4	Menu	Down		Engine / 1	Play		
מן ם	)4	Env / Select	Matrix / Row 5 /	Matrix / Column			Global / Nav / F5				
╡│			Mod PW 2	5 / Mod Source 5							
D	)5	Filter / Select	Matrix / Row 6 /	Matrix / Column		Global / SID L/R	LFO / Select				
		\$23	Mod PW 3	6 / Mod Source 6		1.00	1.50				
D	6	Filter / Mode	Matrix / Row 7 /	Matrix / Column		LFO / Waveform	Env / Ctrl	1			
100			Mod Filter	7 / Mod Source 7		6000	De la constantina della consta				
D	7	Osc / Control	Matrix / Row 8 /	Matrix / Column			Filter / Ext In				
		have resource a second to the terms	Mod Volume	8 / Mod Source 8							

**Encoder Assignment Matrix:** 

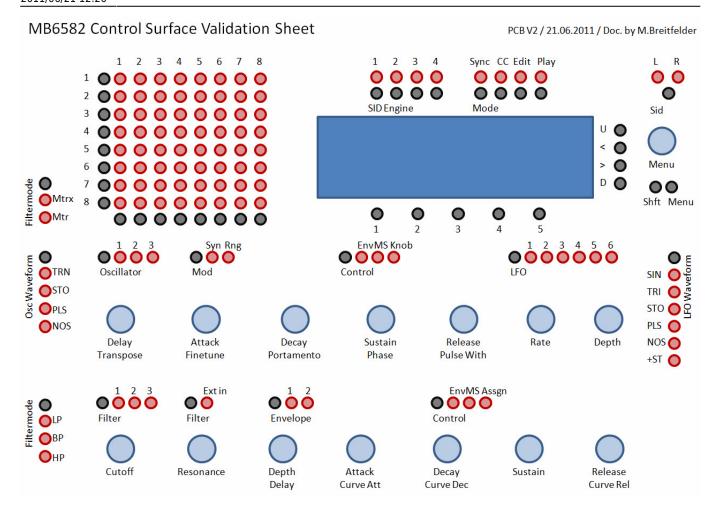
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En	Encoder Assignment Matrix PCB V2 / 21.06.2011 / Doc. by M.Breitfelder									
		JDx / GND								
		JD1	JD2	JD3	JD4					
	D0	LFO Rate	Osc Sustain	Osc Attack	Not used					
	D1	LFO Rate	Osc Sustain	Osc Attack	Not used					
	D2	Envelope Release	Envelope Decay	Envelope Depth	Filter Cutoff					
	D3	Envelope Release	Envelope Decay	Envelope Depth	Filter Cutoff					
	D4	LFO Depth	Osc Release	Osc Decay	Osc Delay					
	D5	LFO Depth	Osc Release	Osc Decay	Osc Delay					
	D6	Menu	Envelope Sustain	Envelope Attack	Filter Resonance					
	D7	Menu	Envelope Sustain	Envelope Attack	Filter Resonance					

Check the function of each component on the CS PCB:

a) LED Matrix -> Use the cable described in point a) above to check the wiring from the connection points. You need to connect the GND wire to one connection point on the JD8 pad and the +5V wire to one connection point on the JD6 pad. Please use the LED Assignment Matrix shown below. You need to check all 64 combinations to make sure that the complete matrix LED's are working appropriately. During this test only single LED's should light up. If more than one LED's lights up then you have got a short on the PCB. b) Indicator LED's → Use the cable described in point a) above to check the wiring from the connection points. You need to connect the GND wire to one connection point on the JD8 pad and the +5V wire to one connection point on the JD7 pad. Please use the LED Assignment Matrix shown below. You need to check all individual LED's to make sure that they are working as expected. During this test only single LED's should light up. If more than one LED's lights up then you have got a short on the PCB. c) Switches → The function of the switches can easily be tested with the diode mode on your Multimeter. You need to connect the GND wire of your Multimeter to one connection point on the JD8 pad. The positive wire (red) has to be connected to one connection point of the JD5 pad. Please use the Switch Assignment Matrix to identify the correct connection point on the JD8 and JD5 pads. You should now press down the switch and check on your Multimeter display if it is working appropriately. With this check you won't be able to identify shorts on the GND part of the board. To exclude shorts on the JD8 GND pad you need to measure the resistance between each connection point on the JD8 pad. d) Encoders → The encoders are connected to the connection pads JD1 to JD4 as well as JD9. Please refer to the Encoder Assignment Matrix and the Base PCB / CS PCB Connector Overview. You can used the resistance measurement mode (2K Skale) to check the encoders. You need to connect the wires from the Multimeter to the connection points of JD1 to JD4 as well as JD9.

If you haven't found any faults so far you can start testing your CS while connected to the Base PCB. Please use the following verification sheet to test the function of each component of the control surface:



You should walk through all components! Please document your test results on the validation sheet in order to support the later troubleshooting in the forum.

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